## 1.3 Measures of Performance

 $E_{\text{max}}$ ).

Squared Error

$$
SE(\hat{S}(y)) = [\hat{f}(y) - f(y)]^T
$$
  
local: at a point y  
depths on relative  $Y_{0-y}Y_{0}$  through  $\hat{f}$ 

depends on realization 
$$
Y_{n-1}Y_n
$$
 through F

Mean Squared Error

$$
MSE(\hat{\mathcal{S}}(\gamma)) = E_{\mathcal{S}}([\hat{\mathcal{S}}(\gamma) - \mathcal{S}(\gamma)])^2 = Var(\hat{\mathcal{S}}(\gamma)) + [bias(\hat{\mathcal{S}}(\gamma))]^2
$$
  
local: at a point  $\gamma$ 

Integrated Squared Error local : at <sup>a</sup> point y but now describes mean of error (property of don).

 $SE = \int [f(n) - f(n)]^2 du$  $-$  00 no longer local depends on realization  $\chi_{\alpha-1}\chi_{\alpha}$ 

Mean Integrated Squared Error

$$
M1SE = \int_{0}^{\infty} MSE(\hat{f}(u))du
$$
  
\n $not local$   
\ndesatisfies property of des of, error.  
\n $0f$  course all-Hcoertial became the have to two  $f$  to calculate them  
\n $1\Rightarrow$  use full for disusing properties of our estimator  $\hat{f}$ .



The roughness of the underlying density, as measured by  $R(f')$  determines the optimal level of smoothing and the accuracy of the histogram estimate.

Densities WI few burps (smaller R(F)) require wider bins, while bumpy densities (large R(f")) require smaller bins.

We cannot find the optimal binwidth without known the density  $f$  itself.



Simple (plug-in) approach: Assume f is a  $N(\mu, \sigma^2)$ , then  $\frac{(plug-in)}{1}$ 

 $h_{\theta} = 3.491 \frac{1}{3}$ could use sample st. deviation mld use sample i women.<br>Or interquarite range to estimate.

For non-normal data,  $number$  modes inflate  $6^2 \Rightarrow$  Gaussian physica histogram and be oversmoothed. No theoretical justification, inst something we can do and often proses the "eye test"

## " cross-validation"

Data driven approach:

$$
1SE = \int [f(u) - \hat{f}(u)]^2 du
$$
  
\n
$$
= R(f) + R(\hat{f}) - 2 \int \hat{f}(u) f(u) du
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